NAME	
CLASS	Zennor Y6
TERM	Spring
TOPIC	Crime and Punishment
TOTAL POINTS	

Take Away Homework!

Choose your homework from the menu below. the peri-ometer shows you the level of challenge. You need to reach a minimum of ten points to achieve your homework target for the half term!



Research different types of fingerprints and make prints of your own – label any interesting features. Write an explanation (1 page) as to why fingerprint technology is important to accurately solving crimes.

Find out about the work of police

Find out about the work of police officers in 21st century Britain.

Present your findings in any way that you would like – film,

PowerPoint, stop motion animation, essay etc

What was the job of an executioner? Why were they often masked? Design or research an executioner's outfit – label and explain your choices.

Create a timeline showing how an aspect of crime or punishment has changed over time.

Research the famous prison, Alcatraz. Use images/videos of Alcatraz to write a descriptive text – this could be a setting description, or 1st/3rd person narrative about arriving/being incarcerated on the island.

Compose and record a piece of music that tells the story of a crime – you can use any instruments of your choice.

Imagine that you are in charge of the country and write your own set of laws. Remember to include what the punishments would be for breaking your laws.

Draw two detailed pictures and write two detailed descriptions to compare crime and punishment today and during a time period of your choice.

Write a balanced argument (min. 1 page) to discuss whether capital punishment should still be use today.

Write a set (min. 10 questions) of maths word problems related to crime and punishment. Solve your questions and show your workings.

Design, draw, create and complete an assault/obstacle course that would test the physical fitness of a police officer.

Become a police sketch artist - work with family/friends to produce a replica of a given celebrity using only verbal descriptions.